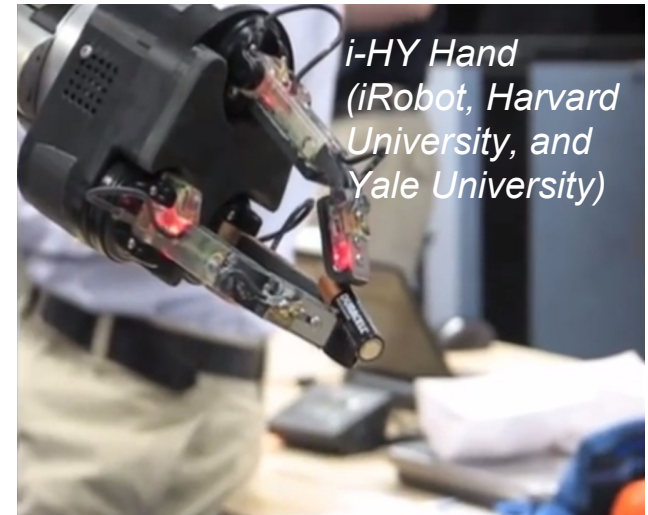


Kōan 5: A soft touch

- Explore designs of hands (and arms?) with different degrees of passive compliance.
 - E.g. rigid links connected by springs
 - Implement a physical design (3D print?) or in e.g. Webots or VoxCad
- What objects can be “grasped” when:
 - Hand falls on top by gravity?
 - One, two or more actuators are used? 2, 5 or more fingers?
- Discuss the impact on controller design and movement planning required.



Check out the **Soft Robotics Toolkit** for inspiration:

<http://softroboticstoolkit.com>

*Do you have other ideas?
Feel free to be creative!*